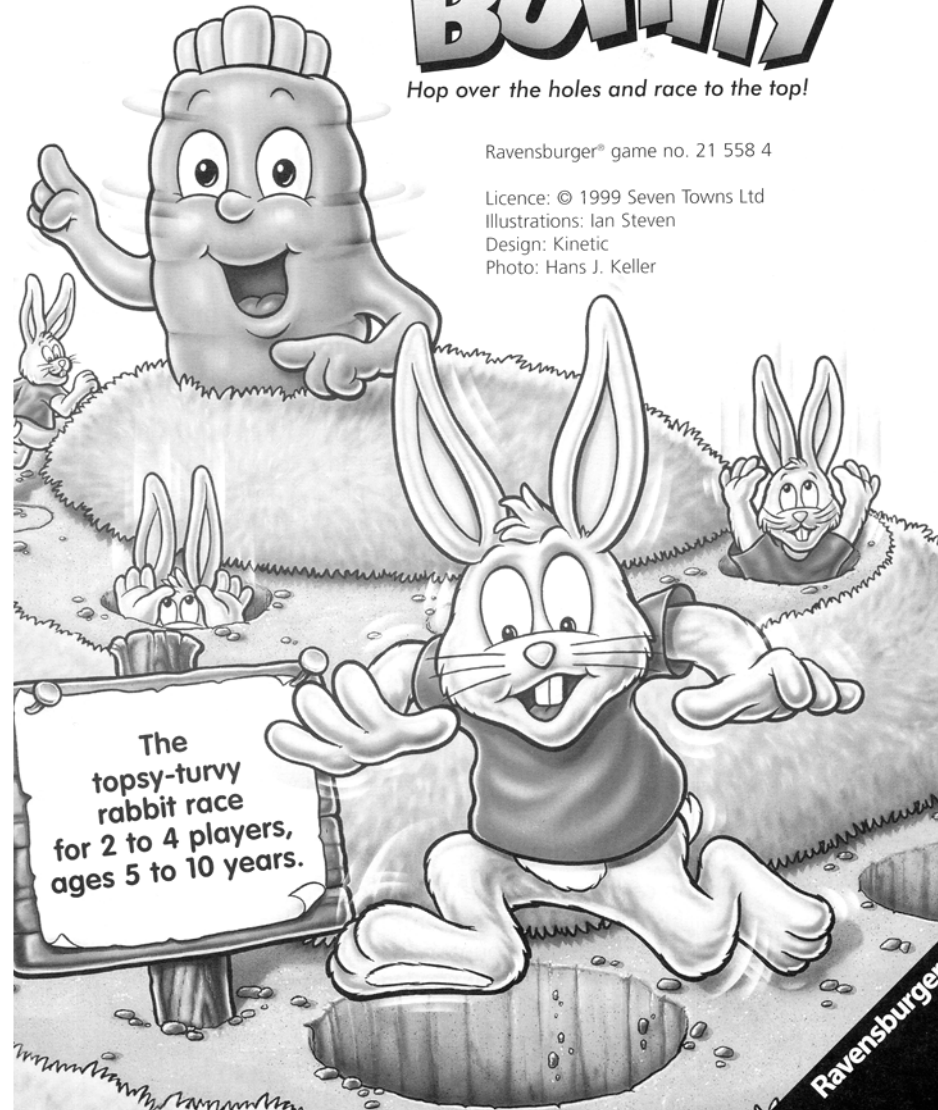


# FUNNY BUNNY

*Hop over the holes and race to the top!*

Ravensburger® game no. 21 558 4

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Illustrations: Ian Steven  
Design: Kinetic  
Photo: Hans J. Keller



# FUNNY BUNNY

*Hop over the holes and race to the top!*

These cute little bunnies are racing to get to the juicy carrot at the top of the hill. But the path is full of surprises. Suddenly a hole opens up – in tumbles one of the little bunnies ... and disappears.

Which bunny will be the first to get to the top?





## The race for the carrot begins!

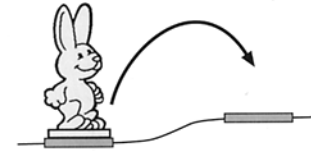
First remove the top card from the pile. Then move your bunny up as many squares on the hill as are shown on the card. Jump over any squares that are already occupied; they do not count. If there is a hole in your path, it does count – but you only fall into it if you land on it.

### Contents:

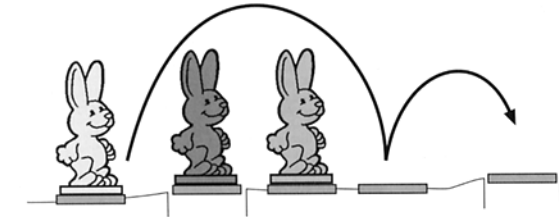
- 1 green hill with a rotating carrot
- 16 bunnies in 4 colours
- 24 cards

### Preparations

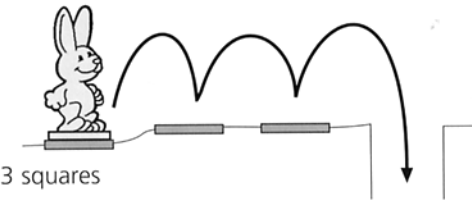
-  The green hill is placed in the middle of the table.
-  Each player takes 4 bunnies of the same colour. If only 2 or 3 are playing, put the remaining bunnies back in the box.
-  One of the players shuffles the cards and places them, picture side down, beside the hill.
-  The player whose birthday is next goes first. Then continue playing in a clockwise direction.



Move forward 1 square



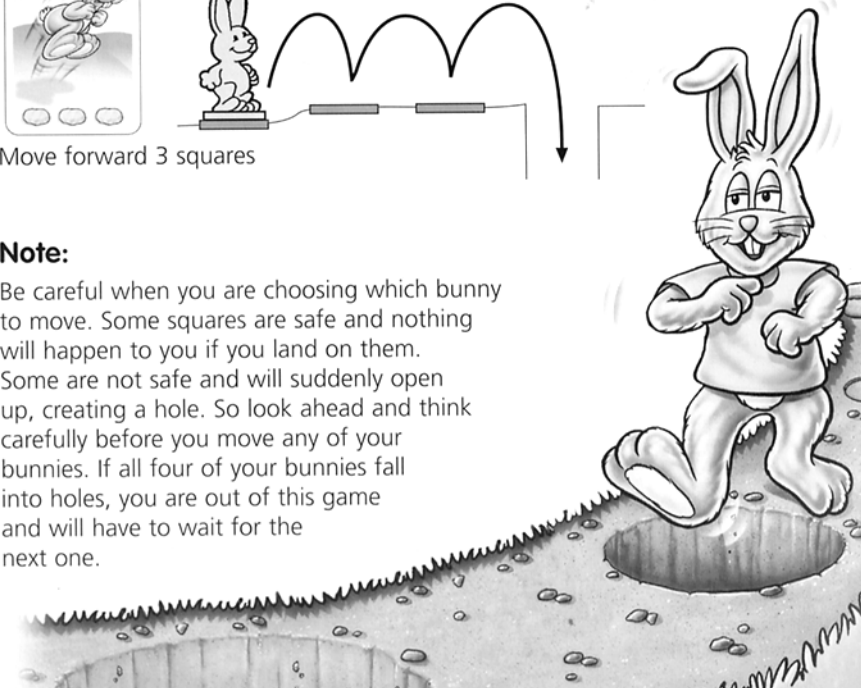
Move forward 2 squares



Move forward 3 squares

### Note:

Be careful when you are choosing which bunny to move. Some squares are safe and nothing will happen to you if you land on them. Some are not safe and will suddenly open up, creating a hole. So look ahead and think carefully before you move any of your bunnies. If all four of your bunnies fall into holes, you are out of this game and will have to wait for the next one.





Carefully turn the carrot in a clockwise direction until you hear **"CLIC!"**.

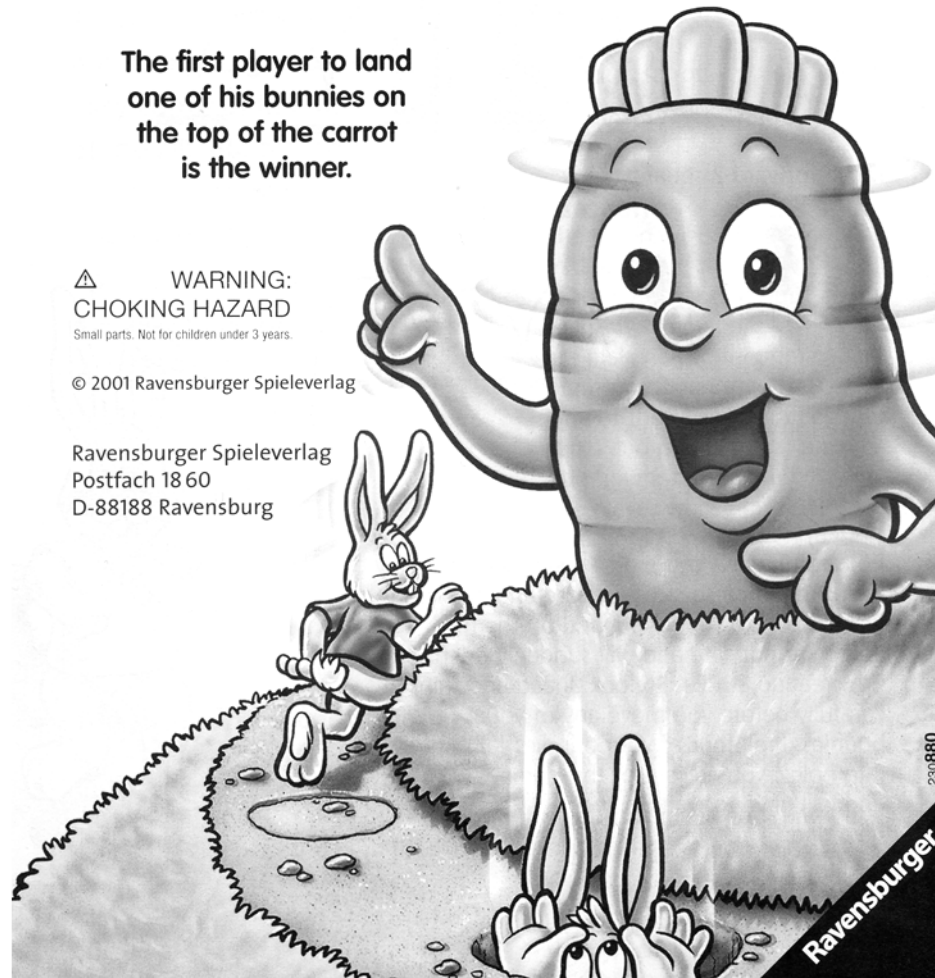
One of the squares on the way to the carrot might open. If there happens to be a bunny on this particular square, the poor little fellow will fall in. He then disappears into the belly of the hill, and is out of the game. But sometimes no hole opens – and you've had a lucky escape!

**The first player to land one of his bunnies on the top of the carrot is the winner.**

 **WARNING:**  
**CHOKING HAZARD**  
Small parts. Not for children under 3 years.

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